Will the PMO Survive When an Organisation is Adding More and More Agile Teams?

Henny Portman, Partner HWP Consulting





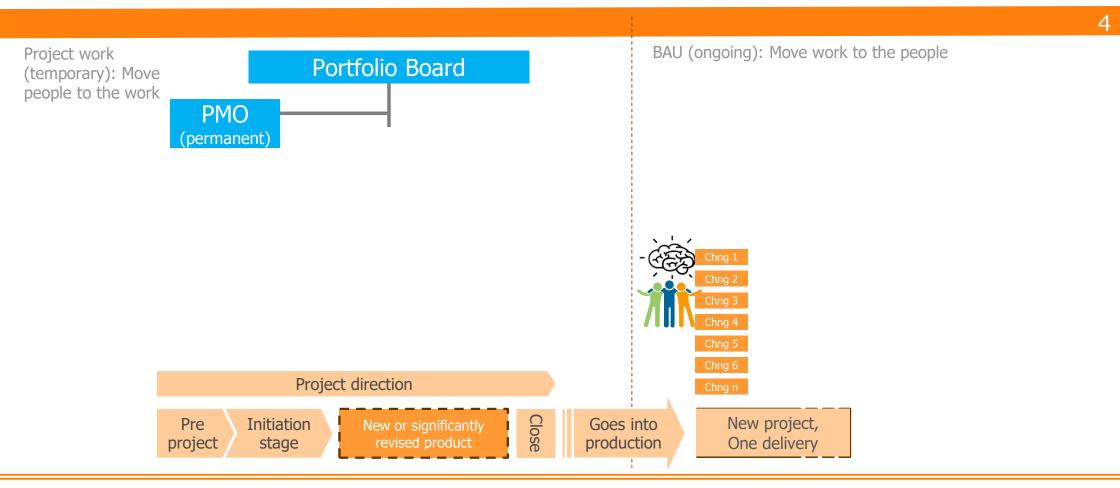


Agenda

To do	In progress	Done	3
1. Agile in general		0. Intro	
2. Scaling in general			
3. Implementation Pitfals			
4. Overview of frameworks			
5. Questions			

The difference between project work and BAU work







Predictability

- Overruns
- Delays
- Escalations
- Delivered less than promised

Waterfall observations





- Iterative & Incremental
- Embrace change
- Small units
- Delivered value early and often
- Transparency, inspection & adaption
- From control to discipline

Some Agile practices



Many different trees in the Agile forest





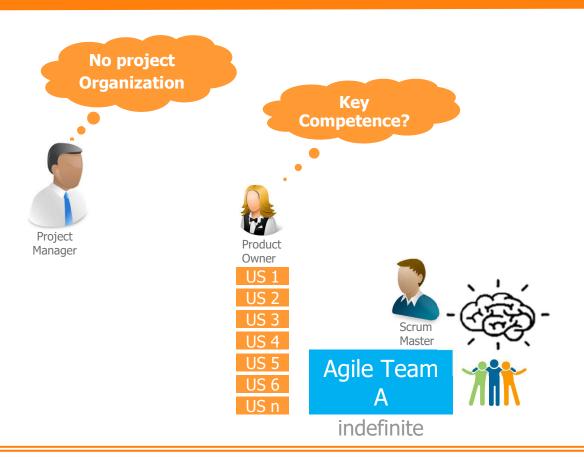
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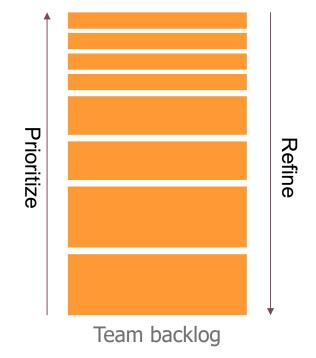
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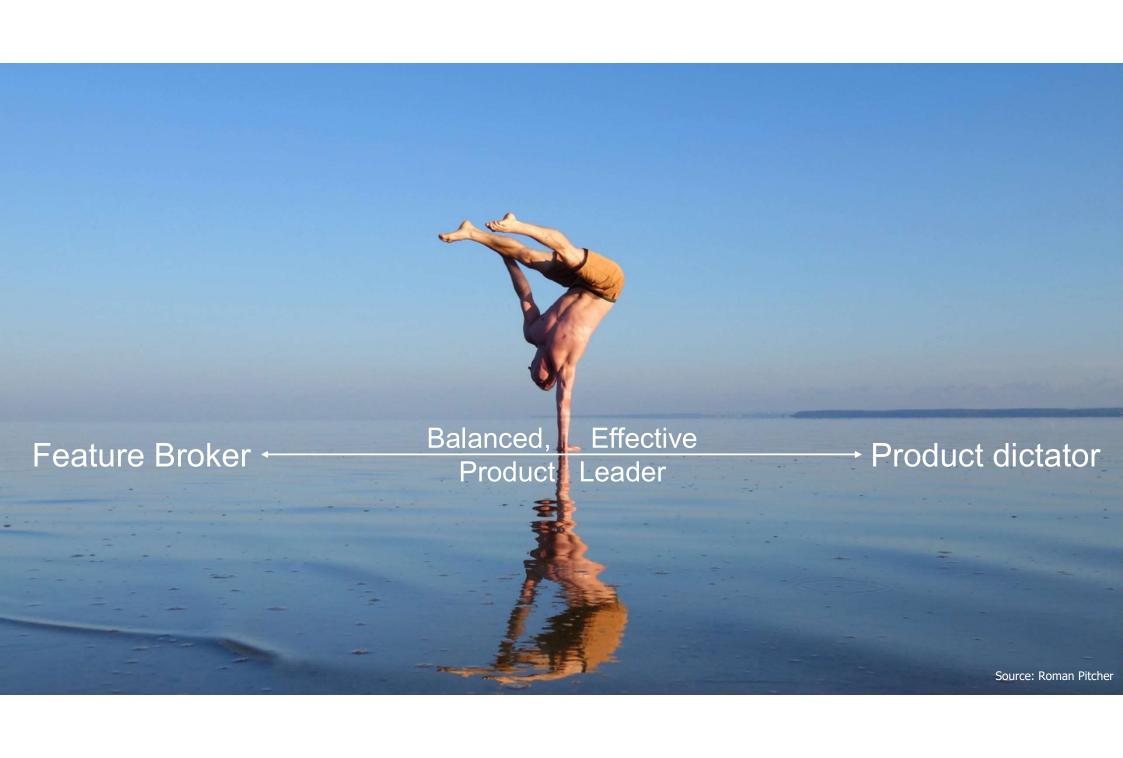
Continuous delivery by an Agile Team

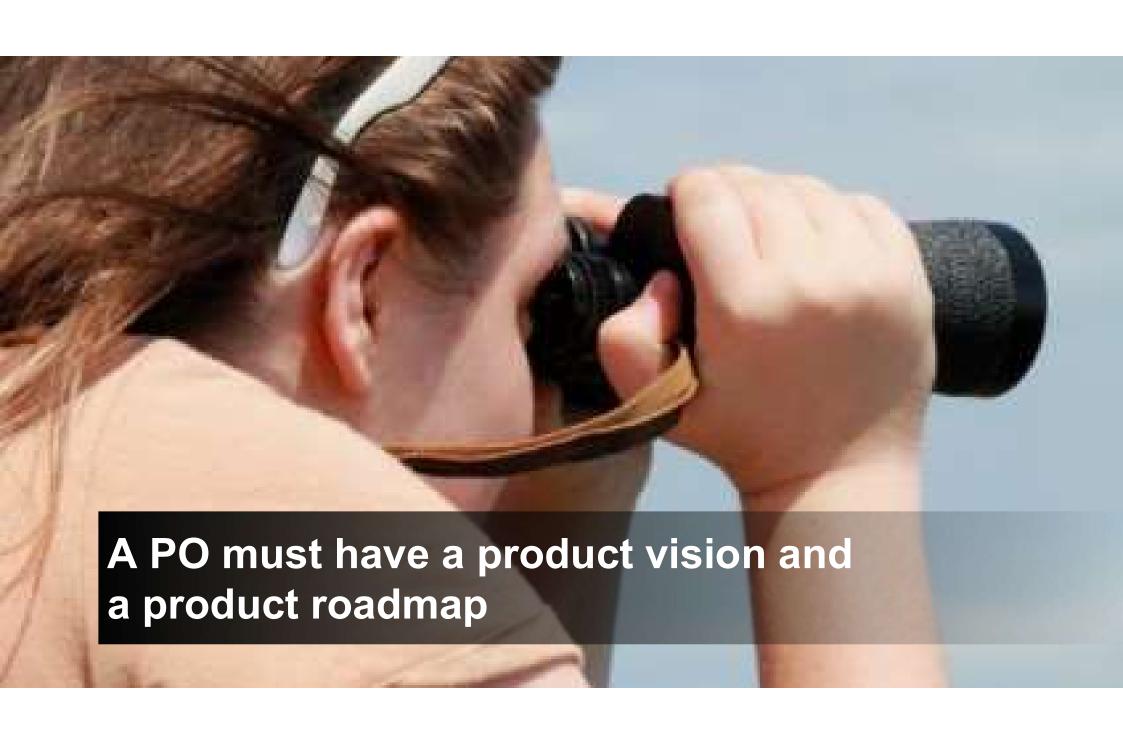
BAU (ongoing): Move work to the people











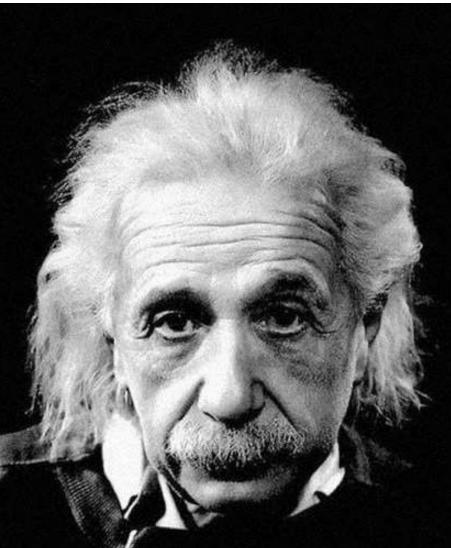
"The nation will put a man on the moon within a decade."

- John F. Kennedy





The PMO Conference



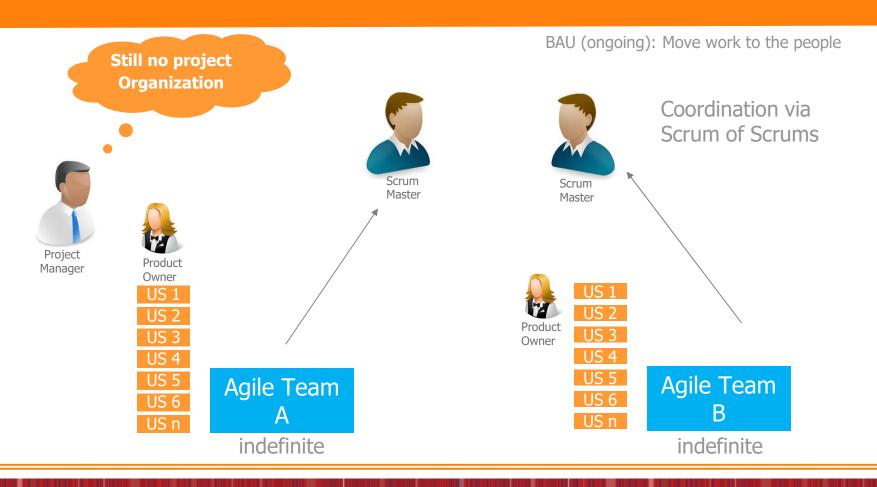
"Everybody is a genius. But if you judge a fish by its ability to climb a tree, it will live its whole life believing that it is stupid."

-Albert Einstein

Key competence Scrum Master: Coach the team to excel

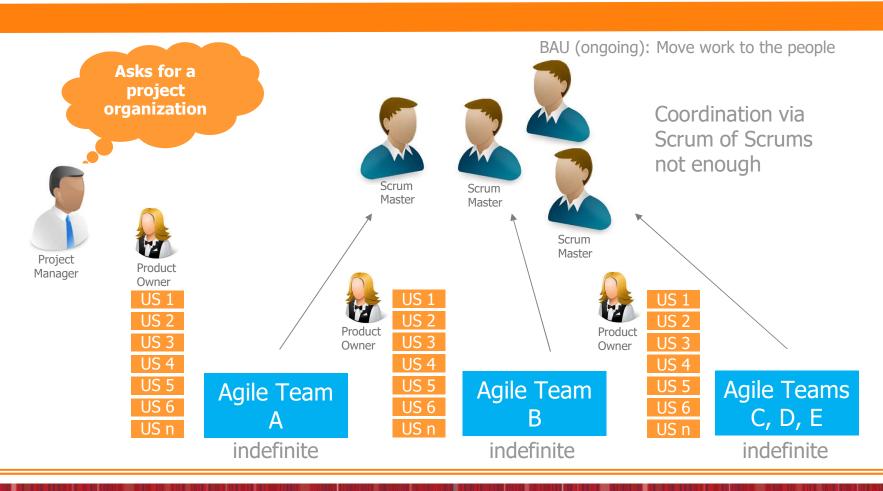


Few teams together; one product



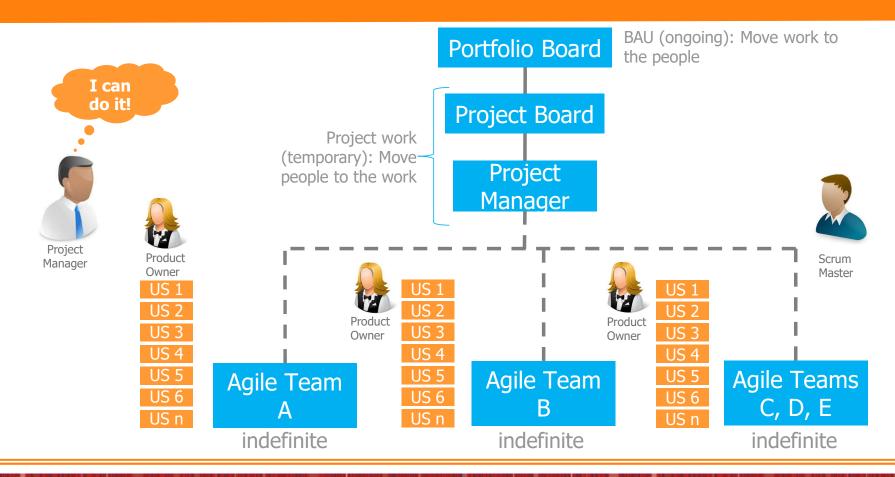
Many teams together; one product, integration, dependencies, ...





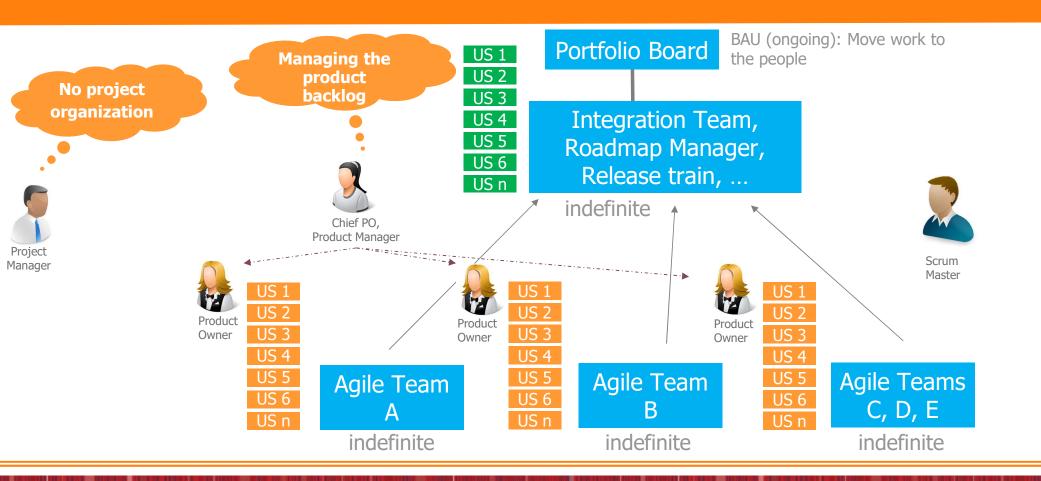
Many teams together; one product, integration, dependencies, ...





Many teams together; one product, integration, dependencies, ...









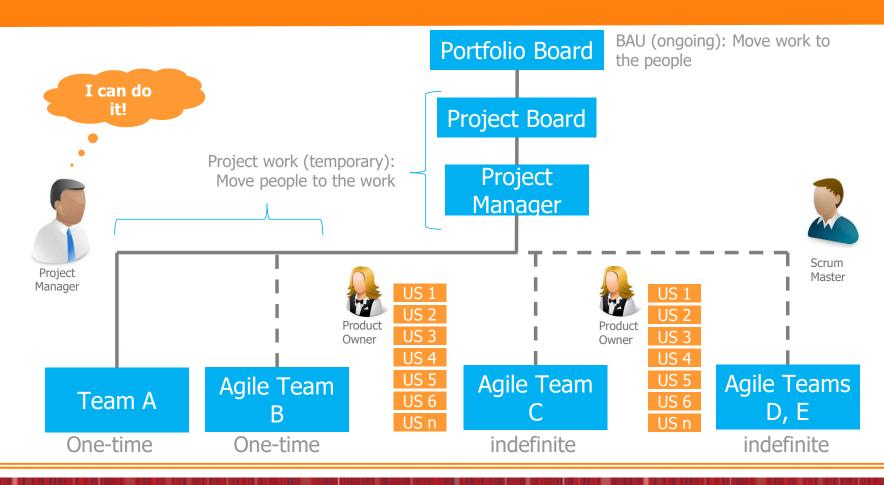
Many (one-time) teams; one product, integration, dependencies, ...



Project work (temporary): Move people to the work BAU (ongoing): Move work to the people Asks for a project organization And a hybrid approach Scrum Project Master Manager Owner Owner US 4 Agile Team **Agile Teams Agile Team** Team A US 6 US 6 D, E B US n indefinite indefinite One-time One-time

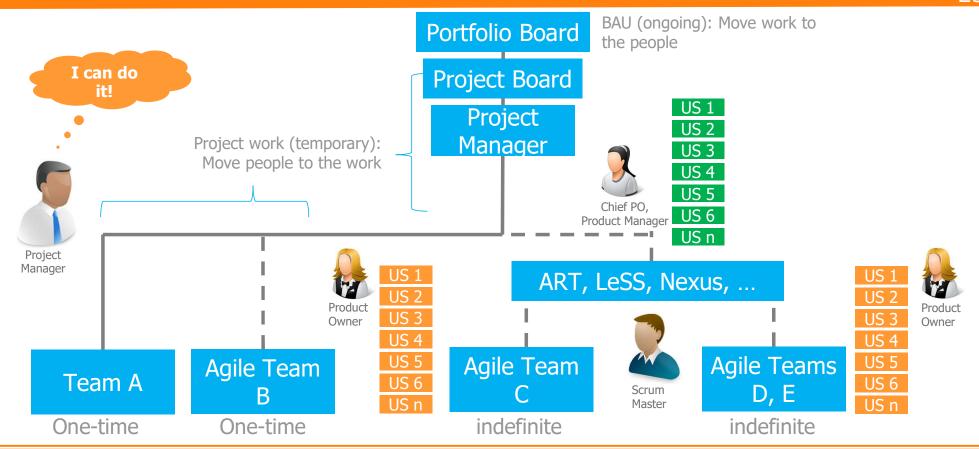
Many (one-time) teams; one product, integration, dependencies, ...





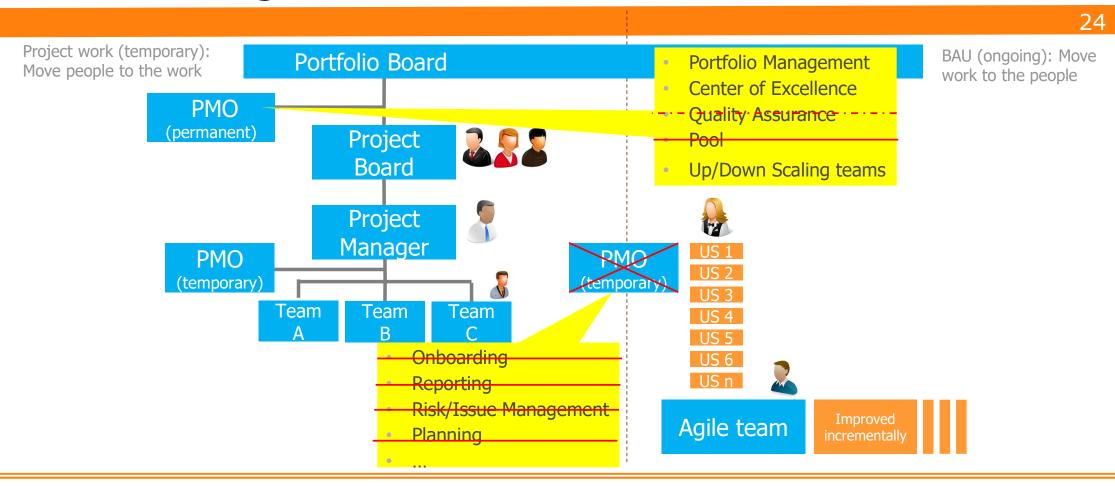
Many (one-time) teams; one product, integration, dependencies: hybrid organization







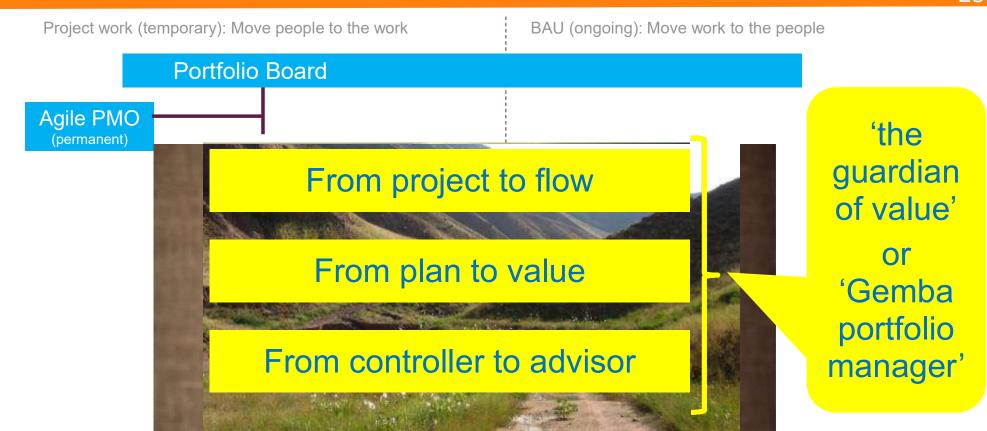
What does agile mean for the PMO?





The PMO Conference

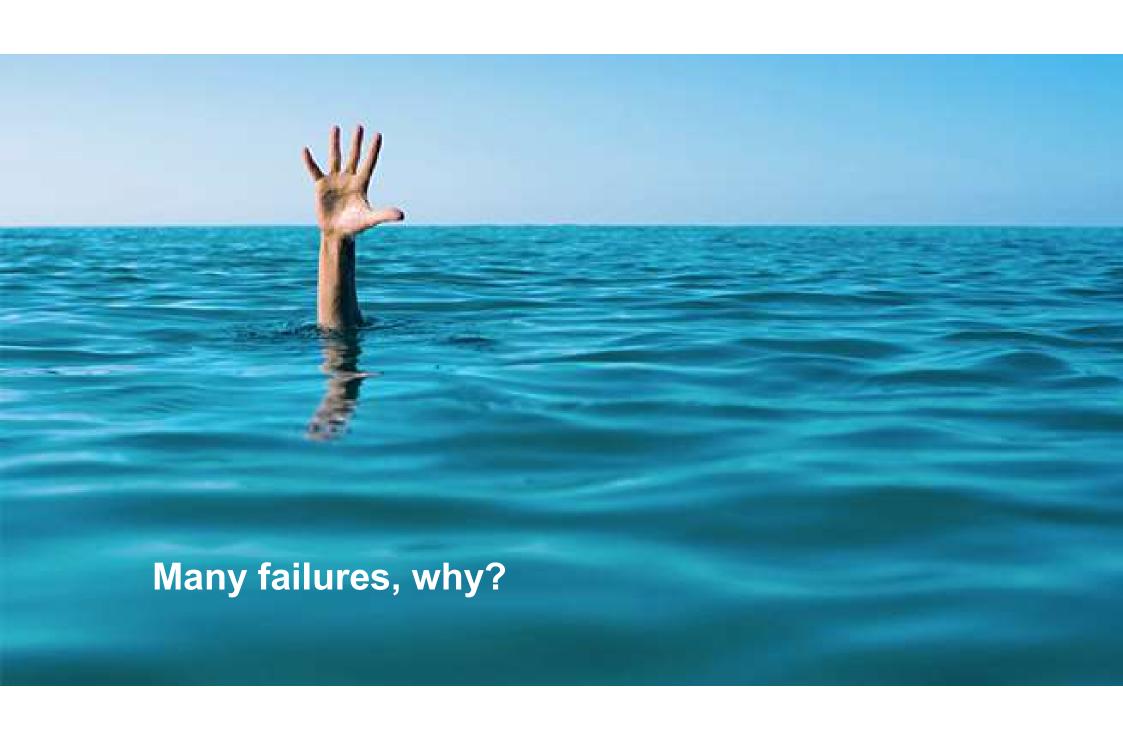
What does agile mean for the Portfolio Manager?





Agenda

To do	In progress	Done	26
	2. Scaling in general	0. Intro	
3. Implementation Pitfals		1. Agile in general	
4. Overview of frameworks			
5. Questions			





The Scrum Guide™

The Definitive Guide to Scrum:

The Rules of the Game

November 2017

Developed and sustained by

Only 16 pages! How difficult can

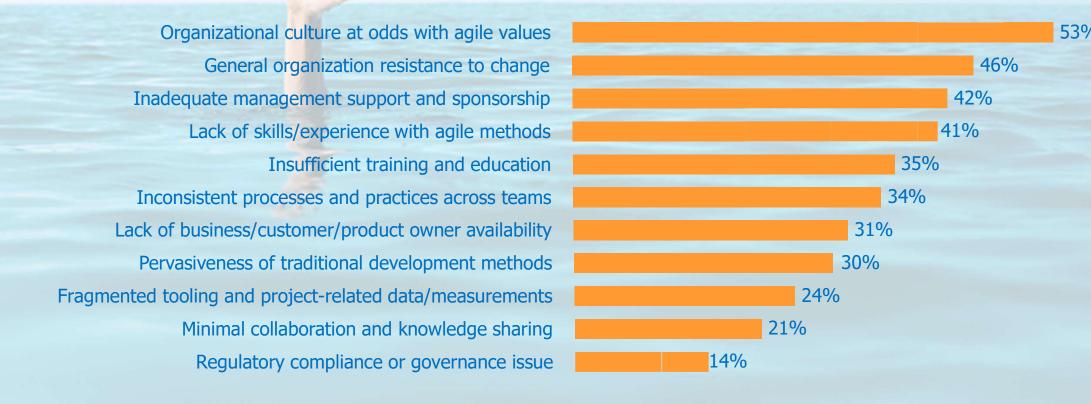
creators: Ken Schwaber and Jeff Sutherland





Traditional organization	Agile organization	
Position / function	Role	
Expert	Generalist	
Team lead	Coach	
Product / Project Manager	Product Manager / Product Owner	
Responsibility of line management: Team, daily operation	Responsibility of line management: Individual (focus intrinsic motivation), strategy	
Passiveness	Activeness	
Planning of uncertainty over a long horizon	Planning for a short and clear time horizon	
In-transparency	Transparency	
Presence	Accomplishment	
Customer as an alien	Involvement of customers	
Delegation of responsibility	Adoption of responsibility	
Control	Self-responsibility – positive idea of man	
Job	Passion	

Leading causes of failed agile projects





Agenda

3. Implementation Pitfals 1. Agile in general 2. Scaling in general 5. Questions	To do	In progress	Done	32
	4. Overview of frameworks	3. Implementation	1. Agile in general2. Scaling in	32

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Product- or programme level

CONSULTING hedeman • wieferink • portman

Agile methods and frameworks

One-time programmes / projects

Programme level: ABC Agile PgM (MSP)

Project level:

ABC Agile PM
PRINCE2 Agile
PMI Agile
Project Half Double

Business as usual / indefinite

Enterprisetargeted

SAFe (Scaled Agile Framework)

LeSS (Large Scale Scrum)

Nexus (Scaled professional Scrum)

S@S (Scrum at Scale)

Web-scaletargeted

Spotify

model (Tribes, Squads, Chapters, Guilds)

ScALeD

(Scaled Agile and Lean Development)

Team level: Scrum, Kanban, Scrumban, DevOps

Engineering level: XP, TDD, FDD, UX Design, CI/CD

Team level



Agile methods and frameworks

Portfolio level: MoP, SfPfM, SAFe, Agile PfM, disciplined Agile (DA)

One-time programmes / projects



Business as usual / indefinite



Agenda

To do	In progress	Done	35
	4. Overview of frameworks	0. Intro	
		1. Agile in general	
		2. Scaling in general	
5. Questions		3. Implementation Pitfals	



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On request I can give (agile) project, programme, portfolio management or PMO training classes or project board awareness workshops, grasp sessions scaling agile, P3M3 maturity scans, et cetera.

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